Hearing Procedure Summary

- 1. The Democratic Services Officer will request nominations for a Chairman for the Hearing.
- 2. The Chairperson welcomes all those present and introduces the Application.
- 3. The Chairperson introduces the members of the Sub Committee and invites all parties present (Applicant, Responsible Authority/Authorities, any person/s who have made a Relevant Representation and Council Officers) to introduce themselves.
- 4. The Chairperson outlines the Hearing Procedure as set out in the Agenda, makes any relevant announcements and asks for any declarations of interest.
- 5. The Licensing Officer is asked to present their Committee Report.
- 6. The Applicant/their representative is invited to address the Sub Committee in support of their application.
- 7. Questions to the Applicant by Members of the Sub Committee.
- 8. Questions to the Applicant by Responsible Authority/Authorities and/or any person/s who have made a Relevant Representation which are to be directed through the Chairperson.
- 9. Any Responsible Authority/Authorities and/or any person/s who have made a Relevant Representation are invited to address the Sub Committee in support of their representations.
- 10. Questions to the Responsible Authorities/those who have made a Relevant Representation by Members of the Sub Committee.
- 11. Questions to the Responsible Authorities/those who have made a Relevant Representation by the Applicant, which are to be directed through the Chairperson.
- 12. Closing submissions by those Parties who have made a Relevant Representation in reverse order.
- 13. Closing submissions by the Applicant.
- 14. Sub Committee retires with the Committee Lawyer and Committee Manager to consider its decision.
- 15. Sub Committee returns and the Lawyer gives a summary of any legal advice that may have been given to the Sub Committee.
- 16. The Chairperson either gives the decision with reasons, or advises that it will be released in writing with reasons within the statutory time limits (5 working days).